BLOCKCHAIN CANVAS



SYSTEM TOUCH POINTS	VALUE COMPONENTS	VALUE PROPOSIT	TIONS	USER RELATIONSHIPS	USER SEGMENTATION
Which systems are affected?	Which value components apply to this product?	Which customer needs are we solving?		Would user interaction with the system change?	For whom are we creating value?
What systems need to change?	Contract Execution Scalability Geography/Location	How are those needs today?	s meet	Are users expected to interact more with this compared to the	Is blockchain awareness expected of the user?
Who are the Product Owners of those Systems with whom we need to partner?	Security Verification Tracking / Ledger Transparency Anonymity	How does a blockchain solution meet these needs more effectively?		existing solution? Does such a solution already exist? How valuable are these interactions?	
	Identity KEY DEPENDENCIES				
	KET DEPENDENCIES				
	What are key dependencies for the product?			LEADERSHIP & MARKETING	
	Do these exist in the market (buy vs. build)?			Could our new system establish us as market leader in our segment?	
	Can they be re-purposed within the organization?			Who is seen as the technology leader today?	
TIME			REVENUE/COST/PROFIT		
How complicated is it to build?			Are there additional soures of revenue from users?		
Which key dependencies don't exist and need to be built?			Is there a cost saving?		
Which key dependencies will be most time consuming to create/use/learn?			Is there time saving?		

What is the revenue mix?